Valorant Intramural Rulebook

All players are responsible for reviewing the following tournament rules and code of conduct. The league will be held within the official <u>Western Esports Intramural Discord</u> and led by "**Intramural Officials**". Officials will be moderating the games and answering any inquiries that come up within the Discord.

General Information

Participants must fill out the respective google form and join the <u>Western Esports Intramural Discord</u>. There is no registration fee for the Esports Intramural Tournaments.

Registration:

<u>Intramural registration</u> is only eligible for the following individuals:

- Players signing up must be currently enrolled at Western University.
- Players may sign up either in a FULL premade or as a solo player/free agent. If you do
 not have a full team, you can find teammates in the #looking-for-team channel in the
 Discord server before you register.
- There cannot be more than two Western Esports players on the same premade team for the same title they compete in. Lobbies will be announced prior to the game day.

Registration to sign up ends Friday, March 10 @11:59PM EST

Contact Info:

To ask any further questions please ping the **@Intramural Official** role or message any Intramural Official on Discord (Andyyy#6868, Jahziyah#5991, linda#3521, notmark#1789, Tanveer#6039, TheNonMexican#0001, elyk sama#4188, tracyw#1910).

Substitutes:

No substitutes will be accepted mid tournament. You are able to sign up with substitutes when you are creating your team via the registration form. Otherwise, substitutes are not accepted. Substitutes must be from Western University.

Format

Group stage

Teams will play every week on Sunday evenings on **March 12 and March 19 starting at 5:00PM EST**. Within the designated game days, teams will play 2 games. Games will be a Best of 1 (BO1) during the group stage.

Playoffs

Playoffs will be held on **March 26 and April 2nd starting at 5:00PM EST**. Within the designated game days, teams will play up to 2 Best of 3s (BO3) with single elimination. **Note: The structure of playoffs may change based on the number of teams participating with a minimum of 6 teams required.**

Schedule

- Group Stages (BO1s)
 - March 12 and March 19 @5:00PM EST
- Playoffs (BO3s)
 - Semi-Finals & Finals
 - March 26 and April 2 @5:00PM EST

Prizing

Western Purple Shirt for each player on the roster of the winning team

Rules

- Map Picks
 - o A coin will be flipped to determine the home and away teams
 - o All map picks will be conducted by the team captains through the in-game chat
 - o The winner of the coin flip can choose to be either the home or away team
 - Coin flips can be done with one person sharing their screen to someone on the the other team on Discord
 - o BO1 PICK
 - Home team chooses the first map to ban
 - Away team chooses a map to ban
 - Alternate this process until there is one remaining map.
 - Home team chooses the side
 - BO3 PICK
 - Home team chooses the first map to ban
 - Away team chooses the second map to ban
 - Home team picks the first map; Away team picks starting side
 - Away team picks the second map; Home team picks starting side
 - Away team chooses a map to ban
 - Home team chooses a map to ban
 - The final map will have a coin flip to decide which team starts on which side
 - o MAP POOL: Ascent, Bind, Haven, Pearl, Fracture, Icebox, Breeze, Lotus
- Match Settings, Technical Errors, and Restarts
 - Server location will be Illinois only unless both teams agree on a different server
 - Settings for game are as follows
 - Allow Cheats = OFF
 - Tournament Mode = ON
 - Overtime Win by Two = ON
 - Play Out All Rounds = OFF
 - Hide Match History = OFF
 - Teams can play the match before the scheduled time, if both teams agree to do so
 - If there is disagreement to the match starting early, the match will start at the SCHEDULED time
 - Do not start the game until both teams have given confirmation they are ready to start

- If a player leaves during agent selection, a warning will be issued. Upon a second infraction by the same team, that team will forfeit the game
- If a technical issue occurs during the pistol round and has an impact on the round (i.e. player disconnects before the round starts) the match may be restarted with the same map and settings
 - An intramural official should be notified of the restart
- o If a team experiences technical difficulties at any point during the game, they must pause the game and are allowed 5 minutes to resolve the issue. You may only pause the match during the buy phase of the round.
 - The technical difficulty must be declared in ALL CHAT and communicated to an intramural official
 - If the issue is not resolved and the 5 minutes expire, teams must play out the remainder of the game with no more pauses
- o If you are LATE, your team will forfeit that game and receive a loss. You have 10 minutes from the agreed start time to be ready to play. It is your responsibility to be prompt in attendance.

Streaming

 Players are permitted to stream at their own discretion. Intramural officials will not be held accountable for any potential stream sniping. If you choose to stream, we recommend a delay of 2 minutes.

Match Reporting

- Once a match is over, the winning team must report it in the Tournament Discord via **screenshot** and text in Valorant #match-reporting with their **team number** and tag an Intramural Official
- Abusing any and all unintended mechanics will result in an automatic forfeit of the game. Depending on the severity of the offense, the player may be disqualified from the tournament
- Should a player break a rule, their team will still get their placement and the player will be issued a warning. On their second offense, it will result in disqualification from the tournament.
- Intramural Officials and Staff have the final say over any decision and may choose to enact lighter or harsher punishments than laid out in these rules.

Conduct and Behavior

- Any behavior that is deemed as non-sportsman-like (or toxic), including but not limited to threats, insults, or derogatory comments may result in a penalty, including a ban from this intramural and future intramurals. This will be dealt with on a case-by-case basis and will be at the discretion of the Officials.
- Any intentional (intentions of actions at the discretion of the Officials) delay of tournament activity will be handled at the discretion of the Officials and can include a score penalty, or disqualification.
- Officials reserve the right to deny prizing to any players suspected of violating the Intramurals Rules or Riot Games TOS
- Smurfing and Player imitation. Players must use their highest-ranked account. Any
 player found on an alternate account will be immediately disqualified. You must play on
 the account you signed up with, and the player who signed up must be the player
 controlling that account.
- Collaboration is not allowed and will not be tolerated.
- All players must follow Western's <u>Intramural Policies and Playing Regulations</u>.

